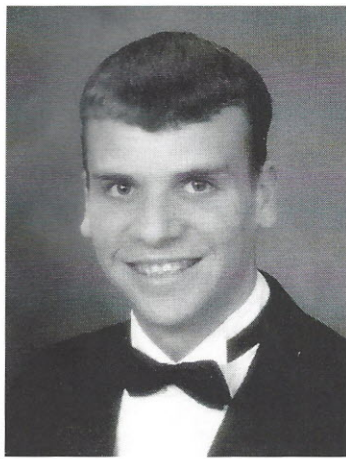


Derek
Michael
Zieminski



*"If you make every
game a life and
death proposition,
you're going to have
problems. For one
thing, you'll be dead
a lot." Dean Smith*

**FROM
START.....**



TO FINISH!!

